

WHAT IS CLAIMED IS:

- 1 1. A method for managing a link stack comprising the steps of:
2 for a first type instruction:
3 setting a first data value corresponding to a first address stored in said
4 link stack in a first portion of an entry in a queue having a plurality of entries; and
5 for a second type instruction:
6 setting a current value of a first pointer into said link stack in a first
7 register; and
8 setting said current value of said first pointer in a second portion of
9 said entry in said queue.
- 1 2. The method of claim 1 further comprising the steps of:
2 for said second type instruction, reading from said link stack a second address
3 stored at a stack entry at said current value of said first pointer; and
4 storing said second address in a second register.
- 1 3. The method of claim 1 wherein said first type instruction is a "push" type
2 instruction and said second type instruction is a "pop" type instruction.
- 1 4. The method of claim 1 further comprising the step of, for a first type
2 operation, setting said first data value in a third register.

1 5. The method of claim 4 further comprising the step of, for third type
2 instruction, setting a second data value from said second register in a said first portion
3 of said entry.

1 6. The method of claim 1 wherein said steps recited therein are performed in
2 response to a fetch of a corresponding one of said first type instruction and said
3 second type instruction

1 7. The method of claim 2 further comprising the steps of:
2 receiving a pointer value in response to a pipeline flush, said pointer value
3 operable for pointing into said queue; and
4 setting a current pointer value of said first pointer to a value in said second
5 portion of an entry pointed to by said pointer value.

1 8. The method of claim 7 further comprising the steps of:
2 retrieving a value from said second register; and
3 comparing said value from said retrieving step with a value from said second
4 portion of said entry pointed to by said pointer value.

1 9. The method of claim 8 further comprising the steps of:
2 in response to a compare in said comparing step, comparing said current value
3 of said first pointer with a value in said first register; and
4 in response to a compare of said current value of said first pointer and said
5 value in said first register, setting said value in said second register in said link stack
6 at a location pointed to by said current value of said first pointer decremented by one.

- 1 10. A method of managing a link stack comprising:
2 for a first type instruction:
3 setting, in a first register, a first data value from a link stack entry
4 pointed to by a current value of a first pointer;
5 setting said current value of said first pointer in a second register; and
6 setting a second data value in said link stack at an entry pointed to by
7 said current value of said first pointer; and
8 for a second type instruction:
9 setting said decremented value of said first pointer into a second
10 portion of an entry in a queue having a plurality of entries.
- 1 11. The method of claim 10 further comprising the steps of:
2 for said first type operation:
3 setting a first Boolean value in a third register;
4 setting a current value of said second pointer in a fourth register, said
5 second pointer operable for pointing into a queue for tracking instructions; and
6 for said second type operation:
7 decrementing a current value of said first pointer by one;
8 reading from said link stack a first address stored at a stack entry at
9 said decremented current value of said first pointer; and
10 incrementing a current value of a second pointer, said second
11 pointer pointing to an entry point in said queue.

1 12. The method of claim 11 further comprising the steps of, in response to a
2 completion of an instruction:
3 comparing a current value of a third pointer and a value in said fourth register,
4 wherein said fourth pointer is operable for deallocating an entry in said queue.

1 13. The method of claim 12 further comprising, in response to a compare in said
2 comparing step, the steps of:
3 placing a second Boolean value in said fourth register; and
4 decrementing said fourth pointer.

1 14. The method of claim 11 further comprising the steps of:
2 determining if a value in said fourth register is between a current value of said
3 second pointer and a pointer value received in response to a pipeline flush; and
4 determining if a current value in said third register corresponds to said first
5 Boolean value.

1 15. The method of claim 14 further comprising the step of setting a current value
2 from said first register in a link stack entry pointed to by a value from said second
3 register in response to said determining steps evaluating logically true.

1 16. The method of claim 13, wherein said first Boolean value represents logical
2 true and said second Boolean value represents logical false.

1 17. The method of claim 14 further comprising the step of setting a current value
2 of said second pointer to said pointer value received in response to said pipeline flush.

1 18. A data processing system comprising:
2 a central processing unit (CPU), said CPU including:
3 a link stack; and
4 first logic operable for, for a first type instruction, setting a first data
5 value corresponding to a first address stored in said link stack in a first portion of an
6 entry in a queue having a plurality of entries, and for a second type instruction, setting
7 a current value of a first pointer into said link stack in a first register, and setting said
8 current value of said first pointer in a second portion of said entry in said queue

1 19. The system of claim 18 wherein said CPU further comprises, second logic
2 operable for, for said second type instruction, reading from said link stack a second
3 address stored at a stack entry at said current value of said first pointer, and storing
said second address in a second register.

1 20. The system of claim 18 wherein said first type instruction is a "push" type
2 instruction and said second type instruction is a "pop" type instruction.

1 21. The system of claim 18 wherein said CPU further comprises, third logic
2 operable for, for a first type operation, setting said first data value in a third register.

1 22. The system of claim 21 wherein said CPU further comprises fourth logic
2 operable for, for third type instruction, setting a second data value from said second
3 register in a said first portion of said entry.

1 23. The system of claim 18 wherein said first logic sets said first data value, for
2 said first type instruction, and sets said current value of said pointer, for said second
3 type instruction in response to a fetch of a corresponding one of said first type
4 instruction and said second type instruction.

1 24. The system of claim 19 wherein said CPU further comprises:
2 fifth logic operable for receiving a pointer value in response to a pipeline
3 flush, said pointer value operable for pointing into said queue; and
4 sixth logic operable for setting a current pointer value of said first pointer to a
5 value in said second portion of an entry pointed to by said pointer value.

1 25. The system of claim 24 wherein said CPU further comprises:
2 seventh logic operable for retrieving a value from said second register; and
3 eighth logic operable for comparing said value from said retrieving step with a
4 value from said second portion of said entry pointed to by said pointer value.

1 26. The system of claim 25 wherein said CPU further comprises:
2 ninth logic operable for, in response to a compare in said comparing step,
3 comparing said current value of said first pointer with a value in said first register;
4 and
5 tenth logic operable for, in response to a compare of said current value of said
6 first pointer and said value in said first register, setting said value in said second
7 register in said link stack at a location pointed to by said current value of said first
8 pointer decremented by one.

- 1 27. The system of claim 18 further comprising system memory coupled to said
2 CPU, said system memory operable for storing a program of instructions including
3 instructions of said first type and said second type.

1 28. A data processing system comprising:
2 a central processing unit (CPU), said CPU including:
3 a link stack;
4 a first register;
5 a second register
6 first logic operable for, for a first type instruction, setting, in said first
7 register, a first data value from a link stack entry pointed to by a current value of a
8 first pointer, setting said current value of said first pointer in said second register, and
9 setting a second data value in said link stack at an entry pointed to by said current
10 value of said first pointer; and
11 second logic operable for, for a second type instruction,
12 decrementing a current value of said first pointer, reading from said link stack a first
13 address stored at a stack entry at said decremented current value of said first pointer,
14 setting said decremented value of said first pointer into a second
15 portion of an entry in a queue having a plurality of entries, said queue operable for
16 tracking instructions and incrementing a current value of a second pointer, said
17 second pointer pointing to an entry point in said queue.

1 29. The system of claim 28 wherein said CPU further comprises:
2 a third register;
3 a fourth register;
4 third logic operable for, for said first type operation, setting a first
5 Boolean value in said third register, and setting a current value of a second pointer in
6 said fourth register, said second pointer operable for pointing into said queue; and
7 wherein said second logic is further operable for, for said second type instruction.

1 30. The system of claim 29 wherein said CPU further comprises:
2 fourth logic operable for, in response to a completion of an instruction,
3 comparing a current value of a third pointer and a value in said fourth register,
4 wherein said fourth pointer is operable for deallocating an entry in said queue.

1 31. The system of claim 30 wherein said CPU further comprises, fifth logic
2 operable for, in response to a compare in said fourth logic, placing a second Boolean
3 value in said fourth register, and decrementing said fourth pointer.

1 32. The system of claim 29 wherein said CPU further comprises:
2 sixth logic operable for determining if a value in said fourth register is
3 between a current value of said second pointer and a pointer value received in
4 response to a pipeline flush; and
5 seventh logic operable for determining if a current value in said third register
6 corresponds to said first Boolean value.

1 33. The system of claim 32 wherein said CPU further comprises eighth logic
2 operable for setting a current value from said first register in a link stack entry pointed
3 to by a value from said second register in response to said sixth and seventh logic
4 outputting a logical true value.

1 34. The system of claim 31 wherein said first Boolean value represents a logical
2 true value and said second Boolean value represents a logical false value.

1 35. The system of claim 32 wherein said CPU further comprises ninth logic

- 2 operable for setting a current value of said second pointer to said pointer value
- 3 received in response to said pipeline flush.

operable for setting a current value of said second pointer to said pointer value received in response to said pipeline flush.

1 36. A method for managing a link stack comprising the steps of:
2 for a first type instruction:
3 setting a first address in a first portion of an entry in a queue having a
4 plurality of entries; and
5 setting a current value of a first pointer into said link stack in a second
6 portion of said entry in said queue; and.
7 for a second type instruction:
8 setting a second current value of said first pointer in said second
9 portion of said entry in said queue.

1 37. The method of claim 36 further comprising the steps of:
2 for said second type instruction, reading from said link stack a second address
3 stored at a stack entry at said second current value of said first pointer.

1 38. The method of claim 36 wherein said first type instruction is a "push" type
2 instruction and said second type instruction is a "pop" type instruction.

1 39. The method of claim 36 wherein said steps recited therein are performed in
2 response to a fetch of a corresponding one of said first type instruction and said
3 second type instruction.

1 40. The method of claim 36, for a third type instruction comprising the steps of:
2 receiving a pointer value from, said pointer value operable for pointing into
3 said queue; and
4 setting a current pointer value of said first pointer to a value in said

5 second portion of an entry pointed to by said pointer value.

1 41. The method of claim 40 wherein said third type instruction is a "flush" type
2 instruction.

1 42. A data processing system comprising:
2 a central processing unit (CPU), said CPU including:
3 a link stack;
4 a queue having a plurality of entries, said queue operable for tracking
5 instructions; and
6 first logic operable for, for a first type instruction, setting a first
7 address into a stack entry in said link stack at a current value of a first pointer and
8 setting a current value of said first pointer into a first portion of an entry in said
9 queue.

1 43. The system of claim 42, wherein said CPU further comprises, second logic
2 operable for, for a second type instruction, setting a second current value of said first
3 pointer in said second portion of said entry in said queue.

1 44. The system of claim 43, wherein said second logic, for said second type
2 instruction, is further operable to read from said link stack a second address stored at
3 a stack entry at said second current value of said first pointer.

1 45. The system of claim 42, wherein said first type instruction is a "push" type
2 instruction.

1 46. The system of claim 43, wherein said second type instruction is a "pop" type
2 instruction.

1 47. The system of claim 42, wherein said CPU further comprises, third logic
2 operable for, for a third type operation, receiving a pointer value, said pointer value
3 operable for pointing into said queue and setting a current pointer value of said first
4 pointer to a value in said second portion of an entry pointed to by said pointer value.

1 48. The system of claim 47, wherein said third type instruction is a "flush" type
2 instruction.